



Pyrford C of E School PE Progression Map

	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics	To experiment with a range of ways of moving. To negotiate space and obstacles safely with an awareness of others. Demonstrate strength balance and coordination when playing. Move energetically such as running, jumping and skipping. To travel over, under and through equipment and apparatus.	Reception To move on their feet in a variety of ways including jumping, skipping, hopping, running and walking. To move on large body parts in a variety of ways e.g. slithering, sliding, rolling and shuffling. Travel with confidence over, under and through equipment and apparatus. To know how to use high apparatus safely. To be able to use high apparatus such as climbing structures in P.E and in the playground. To be able to experiment with wider range of equipment and use with more control. Tyres planks guttering crates To jump safely from small apparatus. To follow simple instructions and copy a variety of shapes and actions. To be able to link at least 2 movements together when performing a small range of skills.	To perform simple gymnastics actions and shapes. To link like actions. To perform a simple sequence using rolling, travelling, climbing, balancing and jumping. Show spins and rock in isolation and short sequences. To take and transfer weight on hands e.g. in balancing, bunny hopping etc. To move on off and over apparatus with confidence. To make their body tense, relaxed, stretched and curled. To safely move and carry basic gym equipment such as mats and benches.	To create and perform a sequence using apparatus. To use recognised start and finish shapes. To remember and repeat sequences. To use core strength to link gymnastic elements. To demonstrate flexibility. To show smooth transitions. To perform actions at different speeds and levels. To attempt to us rhythm whilst performing. To work with a partner to copy, create and join sequences.	To perform sequences with contrasting actions. To modify actions using different pathways, direction and shape. To develop body management over a range of floor exercises. To adapt basic sequences to include apparatus. To show body control in individual movements and sequences. To work as a group to create a basic sequence. To perform in unison with a partner and show mirror and matching actions. To attempt more challenging actions.	Year 4 To perform body actions such as balance, shape and flight with control. To include an increasing range of body actions and shape in their sequences. To show good body tension throughout a sequence and understand the importance of engaging the core. To take weight on small body parts. To demonstrate control when taking weight on hands.	To cerate longer and more complex sequences and adapt their performances. To be able to perform more complex skills in isolation e.g. cartwheels and round off Make dynamic sequences with contrasting shapes, actions and balances with smooth transitions. To work responsibly in trust exercises and when counterbalancing. To perform symmetry and asymmetry individually, in pairs and as a group. Develop strength and flexibility to hold more complex balances and shapes such as a bridge with control. Practise, improve and perform a range of jumps. Take weight on hands in a variety of ways and incorporate travel with this.	To experience flight on and off the apparatus. To devise and perform increasingly complex and sustained sequences. To arrange own apparatus to enhance work. To devise a sequence that uses cannon. To compose and perform a sequence to music.

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	To move energetically such	To copy, repeat and	To perform basic body	To explore and use basic	To express moods and	To incorporate a freeze	To refine and improve	To use recognised dance
	as in dance.	perform basic actions to	actions along with music	choreography including	feelings of character	frame into a dance.	dance, adapting them to	actions and adapt to
		music	with control and awareness	levels, speed changes,	through the dance piece.		include rhythm and	develop motifs and
	To perform songs, rhymes		of space.	unison and cannon.		To dance using a variety of	expression.	movement patterns.
	and stories to music.	Moving in time to music to			To attempt short pieces of	formations.		
		songs, rhymes and stories.	Exploring space, direction	To move with imagination in	improvised dance		To perform different styles	To show tension and
			level and moving with	response to music.	responding to a structure/	To use dynamics and	of dance.	extension in dance
		To be able to enact stories	different body parts.		theme of the dance.	formation to communicate		movements.
		through dance		To plan a dance with a		character.	To show ways to	
				beginning middle and end.	Using stimuli to copy, repeat		communicate narrative	To perform a duet including
		To be able to make good	Use concept such as unison		and create a dance motif	To perform with increasing	through dance.	a range of elements.
		use of their developed foot	and mirroring in dance,	To show good timing with		musicality.		
		skills through little	copying examples.	music.	Perform using given		To use levels and flight with	To demonstrate narrative
		sequences with a partner			formations.	To use transitions to move	energy and control.	through contact and
			To remember and repeat	To begin to use formations		from different dance		relationships
		To be able to Improve	simple movement patterns.	in dance.	To dance using different	positions.	To use professional	
		posture through Pony trots			levels and direction.		examples to inspire ideas	To show tension and
		and gallops in time with the	To compose and perform	To create a short simple		To show set start potions for		extension in dance
		music	actions to nursery rhymes.	dance with a partner and	To count beats to a dance	the beginning of dance.		movements.
O			_	attempt to work in a group	pattern.			
Dance		To be able to work in pairs	To march in time to music.	to perform a dance.		To include canon and unison		
		and dance crossing hands				in dance sequences.		
Œ		side by side or facing	To perform simple cannon	To remember and repeat				
Õ		partner.	and rounds	dance steps.		To show rhythm and style		
_						when performing on own		
		To be able to complete a	To explore storytelling	To perform to the count of 8		and with others.		
		simple dance and perform	through dance					
		them in small groups.						
		(Bhangra dancing)						
		To be seen and to be de-						
		To know more complicated						
		step combinations and more						
		expressive movements						
		carried out in new floor						
		patterns.						
		To be able to develop a						
		greater awareness of the						
		_						
		music, time signature differences and how they						
		- T						
		impact the step sequences.						
		To be able to skip in time						
		with Music.						
		WILLI WIUSIC.						

	To down a start	To domesticate (To some survey of	To soud suid in the	To begin to use the design of the second sec	To build one out	To longer and the last	
	To demonstrate some	To demonstrate a range of	To come up with creative	To send and receive a	To begin to use the rules of	To build up attack as a team	To know and apply rules to	
	control over objects such as balloons, scarves, balls,	control over an object such as a ball e.g. rolling,	ways of manipulating different objects such as	variety of sizes of ball using hands and feet	a range of small sided invasion games	in invasion games	invasion games and work as teams to attack and defend	
	beanbags by hitting, rolling,	catching, patting and	balls and beanbags.	nanus and reet	ilivasion gaines		teams to attack and defend	
	pushing catching and	pushing.	23.10 4.14 2041124501	To link combinations of skills	Football	Football		
	patting.	,	To roll, slide or throw a	e.g. dribbling and passing.	To send the ball using the	To move towards the ball to	Football	Football
			beanbag or ball with		inside of the foot	receive		
			accuracy.				To receive the ball and turn	To pass the ball to set
				To play in a variety of	To use the outside of the	To begin to tackle		others up to shoot
			To bounce a medium sized	positions in both defence	foot to control the ball and	T	To work with a partner to	
			ball to self and attempt to	and attack	dribble.	To use dribbling to progress	pass on the move	To apply speed and accuracy
			bounce to others.	To perform the role of goal	To control, pass and shoot.	forwards	To run with the ball with	to a penalty shoot
			To aim at targets from	keeper using basic stopping	10 control, pass and shoot.	To send the ball over longer	more control	To apply proper foot
			varying distances, defended	,	To sometimes move into a	distances		placement to send and
			and unopposed.	Show awareness of team	space to receive the ball.		To play in a variety of	receive the ball
				mates and opponents.			positions	
			To attempt to intercept and		To work as part of a team to			To shoot during a game
			catch a thrown ball.		attack towards a goal.		Netball	
			To work in collaboration				To use a variety of passes in the game at appropriate	
			with others to attack and		Netball	Netball	times	
			score points.		To perform basic netball	To protect the ball after	times	
ب					skills e.g. catching and	catching	To try different dodging	Netball
0			To apply basic principles of		passing		techniques	
shoot			an attacking and defending			To catch the ball executing		To make choices about
shc es			game.		Demonstrate dodging	correct footwork rules	To use pivoting to pass in a	where to pass the ball
			To judgo whore and when to		technique.	To use basis sheeting	game	Mark the hall for a recent
			To judge where and when to move to get into a defensive		Play in attacking and	To use basic shooting techniques in isolation and a	To attempt two handed	Mark the ball for a pass or shoot
a S			position.		defending zones	game	shooting	3/1000
defend ion gar			1. 20.000			0		Anticipate, track and control
l fe					To use space efficiently		To effectively find space to	a rebounding ball from a
					and implementing basic		receive the ball	shot
- 등 - 등					rules of play			
					Hackey	Hockey	Hockey	Play in high 5 squad
Attack, Invas					Hockey	Hockey	To use a block tackle in a	rotations
<u> </u>					Manipulating stick and ball	To use a push pass with	game	
_ ©					with safety and control	some accuracy		Hockey
;							To combine basic skills such	
					To syop and controlling the	To move into a space to	as dribbling and passing	To play in a variety of
1					ball and moving into a	receive the ball		positions (attack and
					dribble	To use a slan nass	To apply basic marking	defence) To use a variety if
					To show a defensive tackling	To use a slap pass		techniques for passing,
					position	To turn with the ball	To drag the ball left to right	controlling, dribbling and
							with some control	shooting the ball in games
							To use a range of skills to	To consistently stop and
							keep possession e.g. stop,	control a ball
							control and send	To shoot from also were
							Tag Rugby	To shoot from close range
						Tag Rugby	rag magby	Tag Rugby
							To combine running and	
						To perform a range of ball	passing skills with accuracy	To support players when off
						handling skills e.g. passing	and consistency	the ball
						To show ways to avoid	To send and receive a pop	To catch/stop and control a
						being tagged	pass during a game	ball
								To use a variety of
								techniques for passing,
								controlling and moving the
								ball

		To be able to negotiate	To use a range of sending	To develop hitting skills with	To field as a team and apply	To use and apply basic rules	To know and apply the rules	To work as a team to
		space effectively. Range of	skills to put the ball into	a variety of bats	simple tactics as to how and	of the game and scoring	of some striking and fielding	effectively field and score
		games with sport coach	space		where to hit the ball	system	games	runs and begin to apply
			- 1 1	To practise bowling/feeding				tactics in play
		To be able to develop and	To hit a ball off hand or	a ball to other players	Cricket	Cricket		
		refine a range of ball skills	strike a ball off a cone		To hit a ball using a forward	To direct hits using taught	Cricket	Cricket
		including throwing,		To retrieve a ball back to a	drive	shots		
		catching, kicking, passing,	To catch a medium sized	base as part of a team			To throw with accuracy and	To track and catch high balls
		batting, and aiming.	ball over a short distance		To bowl a ball underarm	Track and intercept a ball	consistency over short	
			and attempt to catch a ball	To play as batter, bowler		along the ground,	distances	
			from the air in a game	and fielder and attempt to	To strike a bowled ball	sometimes collecting with		Demonstrate some control
				play role of wicket keeper or		one hand	To attempt a range of shots	and consistency in fielding
E			Track balls and other	backstop	To strike a ball off a tee with	T444	in a game	skills e.g. throwing,
			equipment sent to them,		some consistency	To attempt overarm		catching, tracking and
_			moving in line with the ball	To work as a team to score	To ston a movine ball	bowling	To develop bowling	intercepting
"			to collect	runs And use skills as a team to	To stop a moving ball	To show many and sixty and	technique e.g. overarm with	Strike howled balls in second
\= \b	0		To week both wood boood to		To develop throwing skills	To show more consistency	more accuracy	Strike bowled balls in games
2 6			To run between bases to score points	prevent runs	To develop throwing skills over longer distances	in throwing and catching over a variety of distances	As wicket keeper, follow the	and attempt a range of shots
	.		score points		over longer distances	over a variety of distances	path of the ball	Shots
2. 9					Rounders	To field a bouncing ball	path of the ball	
					To bowl a ball underarm	To field a bodifering ball	To communicate with	
an					10 bowl a ball ulluerailli	To work with a partner to	partner to maximise runs	
' ' a					To show the ready position	anticipate when to run	partiter to maximise runs	
tie					to catch a ball	anticipate when to run	Rounders	
					to catch a ban		Rounders	
catc					To attempt to hit the ball	Rounders	To make choices on how	Rounders
Ca					using one handed hitting		many bases to run based in	
O						To choose where to direct a	the hit	Play in a complete game of
					To stop a moving ball	hit from a bowled ball		rounders with markings and
it,	Q						To throw with increased	four bases
Hit					To develop throwing skills	Run between posts making	accuracy when throwing	
					over longer distances	appropriate decisions	over shorter distances	To recognise when to run
								and when to stop at bases
<u>.</u>						To track and intercept the	To track flight of the ball to	
+						ball along the ground	improve catching success	To attempt to track and
								catch high balls
						To use underarm bowling	To show the correct position	
						action	to attempt to catch on	To throw with increased
							stumps	speed when bowling
						To work as a team to return		
						the ball in the field		

Send and Return Net games		To demonstrate control over an object such as a ball To show a dominant hand when manipulating objects	With some accuracy feed a ball to a partner for them to hit Send and return with a variety of equipment and size of balls Score points over a line Chase, stop and control balls and other objects such as beanbags and hoops Track balls and other equipment sent to them, moving in line with the ball to collect or return Use coordination to attempt a simple rally in a pair Identify a space to hit a ball into Move towards a moving ball with hand or bat to return Transfer sending and returning skills in a different position such as sitting/kneeling	Demonstrate basic sending skills in isolation and small games Hit a ball with hands and racquets Begin to start a game with a basic serve And return a ball coming towards them Use the correct grip to hold a racquet Take part in rallies Play in modified games with others to send a ball over a line or net	Play over a net Show the tennis ready position Play a continuous game using throwing and catching or simple hitting Serve underarm to begin a game Return a moving ball with racquet	Move around an area to return balls Choose and send ball to different areas of the opposition's 'court' Use forehand shots and attempt backhand Play competitively with other in modified games	Demonstrate a variety of shots (volley, forehand, backhand and overhead) Approach the ball before a second bounce Play in a game with simplified tennis rules Show agility moving around the 'court'	Begin to apply tactics in a game Use a range of shots and attempt more technical shots in a game such as smash Begin to use a scoring system
Athletics	Move in a variety of ways including jumping and running To explore throwing and aiming activities with a variety of objects	Move energetically in movements such as running Travel with confidence over equipment To be able to Experiment with direction and be able to change direction and speed whilst maintaining personal space. To know and participate in different athletic races and events. To be able to run throw and jump. To be able to use a sequence of movements with some changes in level, direction or speed	To start and stop at speed and run in straight lines using a variety of speeds Attempt various jumps, taking off and landing Handle and throw a variety of objects e.g. beanbags, quoits, hoops, vortex	To show quick feet for sprinting To run for a sustained period Negotiate obstacles showing increased control of body and limbs To throw a variety of objects and throw for distance Demonstrate a range of throws Practise to improve jumping skills	Run at different speeds according to event and instruction Throw a variety of objects using recognised throws Jump for height and distance with come control and balance Run in teams as part of a relay	Show differences in running speed over a variety of distances Throw a variety of objects demonstrating accuracy e.g. object landing in throwing zone Perform different jumps Compete in running, jumping and throwing activities Develop control in baton exchange	Sustain pace over shorter and longer running distances Combine jumping sequences e.g. hop, step, jump and perform a range of jumps with some consistency Demonstrate a range of throwing actions using different equipment Run as part of a relay and demonstrate maximum effort pace	Choose the right pace for running distances and run for a sustained amount of time Use power to improve the start of a sprint Demonstrate accuracy and good technique when throwing for distance Show good technique and control for jumping activities Demonstrate improvement when working with self and others

	N/a	To enter and exit the water	To safely enter and exit	Developing swimming		
		independently	water in a variety of ways	technique in at least 2		
				different strokes		
b.		To move with confidence in				
po		the water including	Propel with swimming aids	Explore breathing technique		
_		submerging fully	Swim a short distance			
•=			unaided	Submerge, sink, roll and		
–		Propel themselves a short		rotate		
		distance using swimming	Begin to use basic swimming			
–		aids	techniques including leg and	Swim over a greater		
•=			arm action	distance the length of pool		
 		Float and regain to standing		using 2 different strokes		
			Swim over a greater			
S		Push off and glide	distance			
			in shallow water			
		Apply basic arm and leg				
		action to 'doggy paddle'				