

## Pyrford C of E School PE Progression Map

|  | Nursery | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | To experiment with a range of ways of moving. <br> To negotiate space and obstacles safely with an awareness of others. <br> Demonstrate strength balance and coordination when playing. <br> Move energetically such as running, jumping and skipping. <br> To travel over, under and through equipment and apparatus. | To move on their feet in a variety of ways including jumping, skipping, hopping, running and walking. <br> To move on large body parts in a variety of ways e.g. slithering, sliding, rolling and shuffling. <br> Travel with confidence over, under and through equipment and apparatus. <br> To know how to use high apparatus safely. To be able to use high apparatus such as climbing structures in P.E and in the playground. To be able to experiment with wider range of equipment and use with more control. Tyres planks guttering crates <br> To jump safely from small apparatus. <br> To follow simple instructions and copy a variety of shapes and actions. <br> To be able to link at least 2 movements together when performing a small range of skills. | To perform simple gymnastics actions and shapes. <br> To link like actions. <br> To perform a simple sequence using rolling, travelling, climbing, balancing and jumping. <br> Show spins and rock in isolation and short sequences. <br> To take and transfer weight on hands e.g. in balancing, bunny hopping etc. <br> To move on off and over apparatus with confidence. <br> To make their body tense, relaxed, stretched and curled. <br> To safely move and carry basic gym equipment such as mats and benches. | To create and perform a sequence using apparatus. <br> To use recognised start and finish shapes. <br> To remember and repeat sequences. <br> To use core strength to link gymnastic elements. <br> To demonstrate flexibility. <br> To show smooth transitions. <br> To perform actions at different speeds and levels. <br> To attempt to us rhythm whilst performing. <br> To work with a partner to copy, create and join sequences. | To perform sequences with contrasting actions. <br> To modify actions using different pathways, direction and shape. <br> To develop body management over a range of floor exercises. <br> To adapt basic sequences to include apparatus. <br> To show body control in individual movements and sequences. <br> To work as a group to create a basic sequence. <br> To perform in unison with a partner and show mirror and matching actions. <br> To attempt more challenging actions. | To perform body actions such as balance, shape and flight with control. <br> To include an increasing range of body actions and shape in their sequences. <br> To show good body tension throughout a sequence and understand the importance of engaging the core. <br> To take weight on small body parts. <br> To demonstrate control when taking weight on hands. | To cerate longer and more complex sequences and adapt their performances. <br> To be able to perform more complex skills in isolation e.g. cartwheels and round off <br> Make dynamic sequences with contrasting shapes, actions and balances with smooth transitions. <br> To work responsibly in trust exercises and when counterbalancing. <br> To perform symmetry and asymmetry individually, in pairs and as a group. <br> Develop strength and flexibility to hold more complex balances and shapes such as a bridge with control. <br> Practise, improve and perform a range of jumps. <br> Take weight on hands in a variety of ways and incorporate travel with this. | To experience flight on and off the apparatus. <br> To devise and perform increasingly complex and sustained sequences. <br> To arrange own apparatus to enhance work. <br> To devise a sequence that uses cannon. <br> To compose and perform a sequence to music. |



To roll, slide or throw To roll, slide or throw beanbag or accuracy.

To bounce a medium sized ball to self and attempt to bounce to others.

To aim at targets from varying distances, defended and unopposed.

To attempt to intercept and catch a thrown ball.

To work in collaboration with others to attack and score points.

## Attack, defend shoot

Invasion games
To apply basic principles of an attacking and defending game.
To judge where and when to move to get into a defensive position.


## Footbal

To send the ball using the inside of the foot

To play in a variety of positions in both defence and attack

To perform the role of goal keeper using basic stopping
Show awareness of team mates and opponents.
To build up attack as a team
To know and apply rules to
invasion games and work as
teams to attack and defend
To build up attack as a team
in invasion games
Football
To move towards the ball to
receive
To begin to tackle

| To use dribbling to progress |
| :--- |
| forwards |


| To send the ball over longer |
| :--- |
| distances |

Netba
To protect the ball after catching
To catch the ball executing correct footwork rules To use basic shooting techniques in isolation and a game

## Hockey

To use a push pass with some accuracy
To move into a space to receive the ball
To use a slap pass
To turn with the ball

## Tag Rugby

To perform a range of ball handling skills e.g. passing
To show ways to avoid being tagged

Football
To pass the ball to set others up to shoot

To apply speed and accuracy to a penalty shoot

To apply proper foot lacement to send and olacement to sen

To shoot during a game


## Netball

make choices about where to pass the ball

Mark the ball for a pass or shoot
Anticipate, track and contro a rebounding ball from a shot
Play in high 5 squad rotations

## Hockey

To play in a variety of positions (attack and defence)
To use a variety if techniques for passing, controlling, dribbling and shooting the ball in games

## To consistently stop and

 To consistentlycontrol a ball
To shoot from close range

## Tag Rugby

To support players when off the ball
To catch/stop and control a ball




